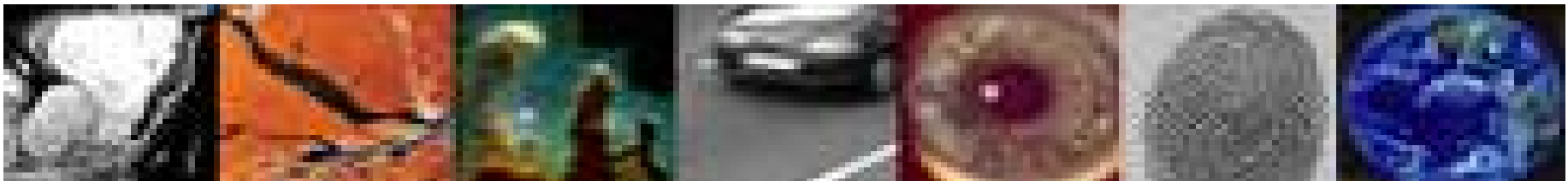


## CHAPTER - 2

# IMAGE ENHANCEMENT SPATIAL DOMAIN



# Image Enhancement

- **Principle Objective** is to process an image so that the result is more suitable than the original image for a *specific* application.

Fall into two broad categories

- (a) **Spatial domain methods** and
- (b) **Frequency domain methods**

# Image Enhancement

- **Spatial domain methods** refers to the image plane itself and approaches are based on **direct manipulation of pixels** in an image
- **Frequency domain methods** are based on modifying the **Fourier Transform** of an Image.

Includes:

- Gray level and Contrast manipulation
- Noise Reduction
- Edge Sharpening and Filtering

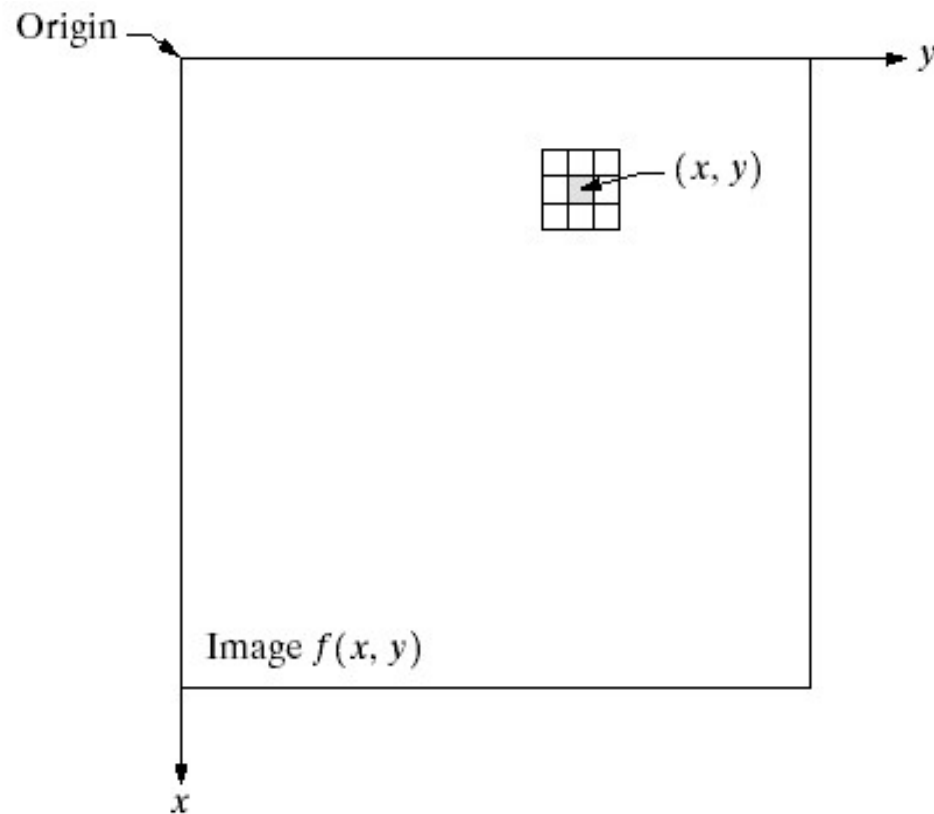
# Spatial Domain Methods

- The term **Spatial domain** refers to the aggregate of pixels composing an image.
- These methods are Procedures that operate directly on the aggregate of pixels composing an image
- Image processing function in spatial domain may be expressed as
$$g(x, y) = T[f(x, y)]$$
- Where  $f(x, y)$  - Input image,
- $g(x, y)$  – Processed image and
- $T$  - Transform operator on  $f(x, y)$

## Image Enhancement in the Spatial Domain

- A neighborhood about  $(x,y)$  is defined by using a square (or rectangular) subimage area centered at  $(x,y)$  as shown in fig

**FIGURE 3.1** A  $3 \times 3$  neighborhood about a point  $(x, y)$  in an image.



# Spatial Domain Methods

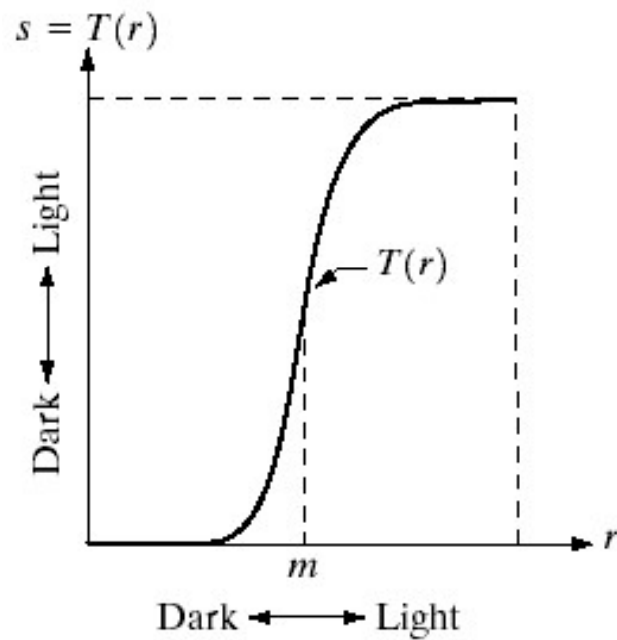
## Point Processing

- Simplest form of  $T$  is when the neighborhood is  $1 \times 1$
- Then  $g$  depends only on the value of  $f$  at  $(x,y)$  and
- $T$  becomes a **gray-level transformation** (or mapping) **function**:  $s = T(r)$

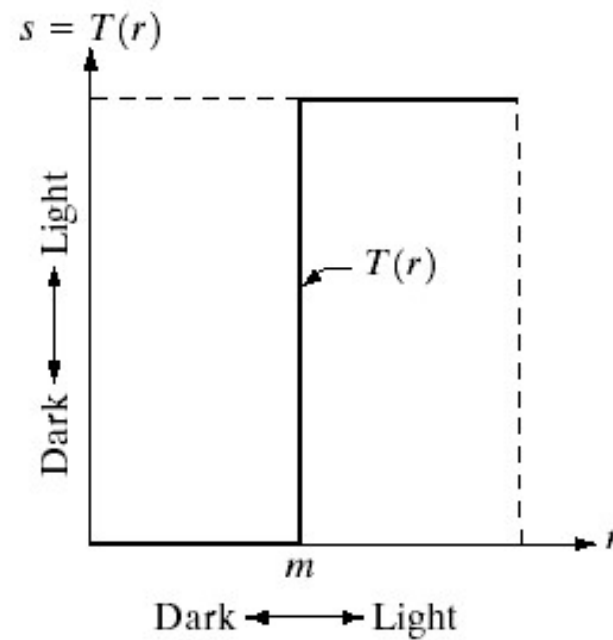
where  $r$  = gray level of  $f(x,y)$  at  $(x,y)$ ,

$s$  = gray levels of  $g(x,y)$  at  $(x,y)$

# Image Enhancement in the Spatial Domain



**Contrast Stretching**



**Thresholding**

a b

**FIGURE 3.2** Gray-level transformation functions for contrast enhancement.

# Spatial Domain Methods

Point processing techniques are

**Thresholding:** Produce an image of *higher contrast* than the original by **darkening** the levels **below m** and **brightening** the levels **above m** in the original Image.

**Contrast stretching:** The value of **r below m** are compressed by the transformation function into a narrow range of **s** towards black. Opposite effect takes place for values of **r above m**.

In the limiting case  $T(r)$  produces a two level Image



# Spatial Domain Methods

Larger neighborhoods allow variety of processing functions that go beyond just Image Enhancement.

The Principal approach in this formulation is based on the use of so-called MASKS

Enhancement techniques based on this type of approach often are referred to as **Mask processing or filtering**:

# Frequency Domain Methods

Techniques are based on Convolution theorem.

Let  $g(x,y)$  is formed by the convolution of an image  $f(x,y)$  and a linear and position invariant operator  $h(x,y)$ , i.e.

$$g(x,y) = h(x,y) * f(x,y)$$

Then from Convolution theorem

$$G(u,v) = H(u,v) \cdot F(u,v)$$

where  $G, H$  and  $F$  - Fourier Transforms of  $g, h$  and  $f$  respectively

# Enhancement by Point Processing

In this Processing is based on the intensity of single pixels.

## (1) Intensity Transformations

- (i) Image Negatives
- (ii) Compression of dynamic range – log transformations
- (iii) Power Law Transformations
- (iv) Contrast Stretching
- (v) Gray – Level Slicing
- (vi) Bit plane Slicing

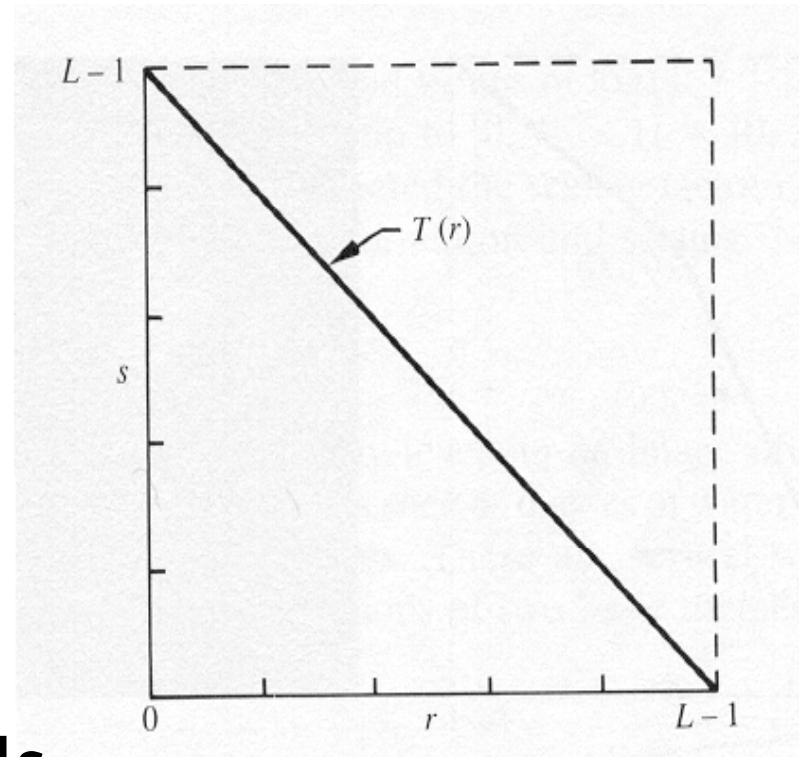
# Image Negatives

- Are obtained by using the transformation function  $s=T(r)$  as shown in fig.

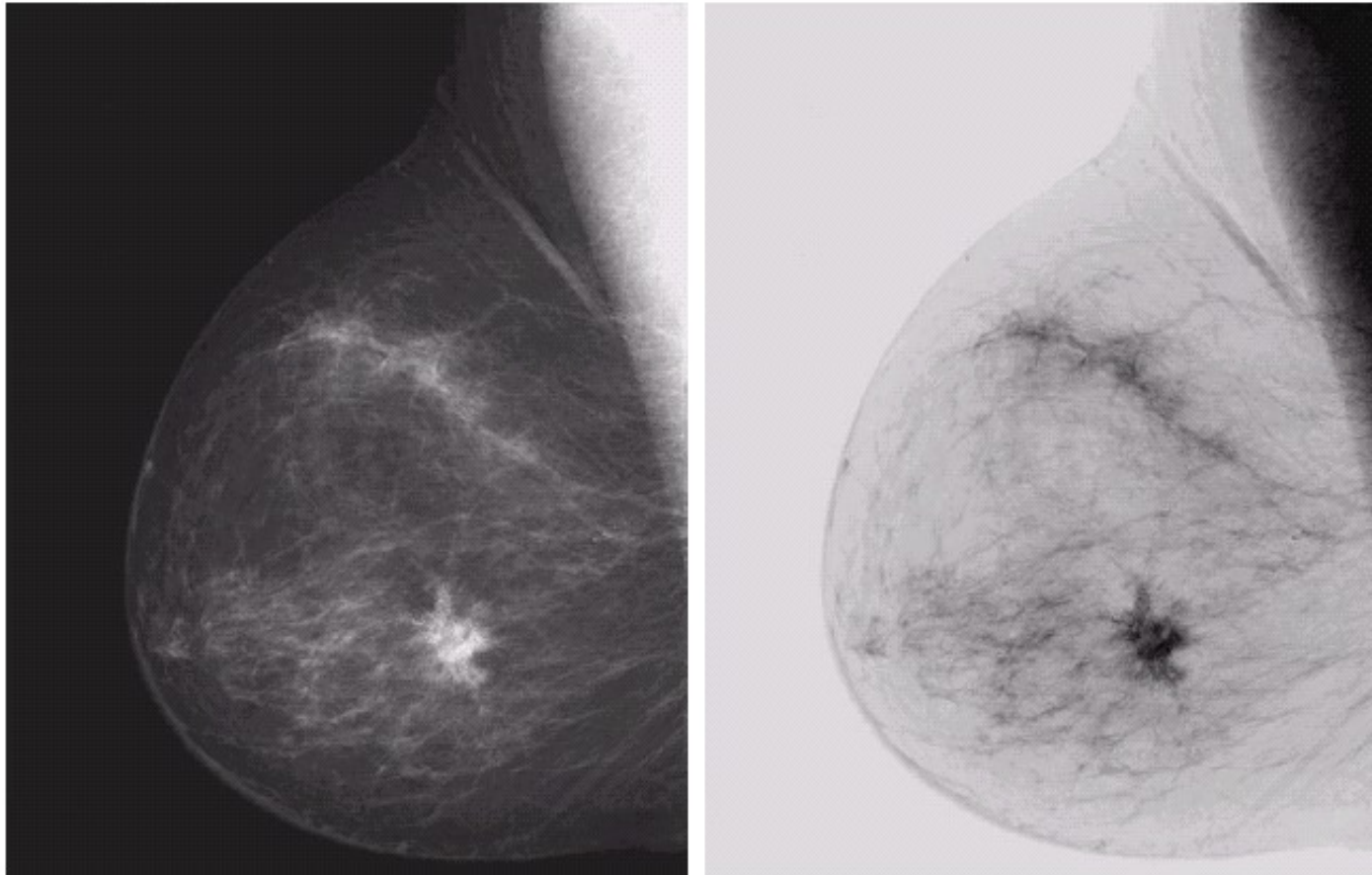
Where  $L$  is the no. of gray levels

$[0, L-1]$  the range of gray levels

$$S = L-1-r$$



## Image Enhancement in the Spatial Domain



a b

### FIGURE 3.4

(a) Original digital mammogram.

(b) Negative image obtained using the negative transformation in Eq. (3.2-1).

(Courtesy of G.E. Medical Systems.)

# Image Negatives

- Function reverses the order from black to white so that the intensity of the output image decreases as the intensity of the input increases.
- Used mainly in medical images and to produce slides of the screen.

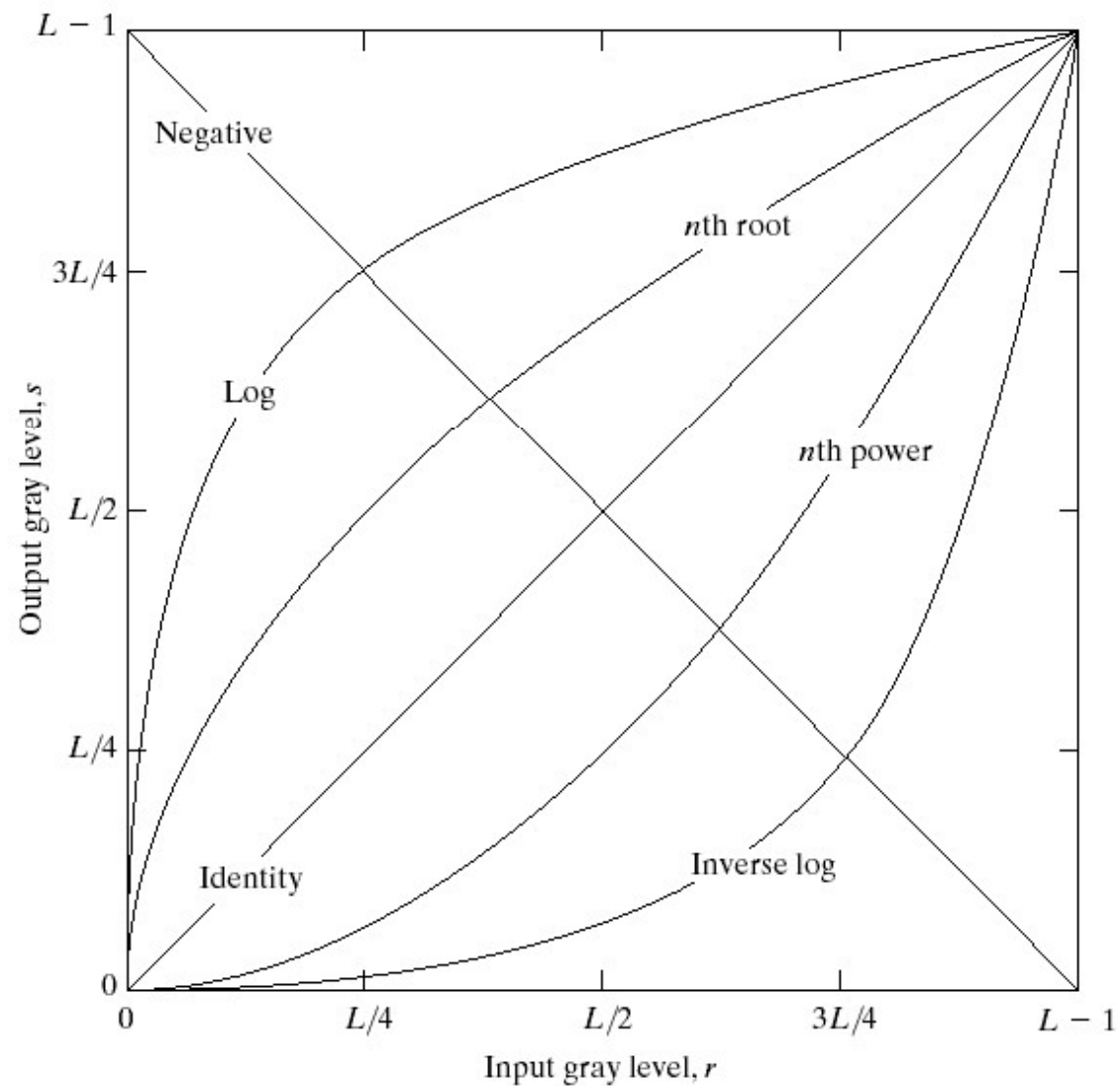
# Image Enhancement in the Spatial Domain

**FIGURE 3.3** Some basic gray-level transformation functions used for image enhancement.

Linear: Negative, Identity

Logarithmic: Log, Inverse Log

Power-Law:  $n$ th power,  $n$ th root



# Compression of Dynamic Image

- Some times the dynamic range of a processed image far exceeds the capability of the display device.
- In this case only brightest parts of the image are visible on the display screen
- An effective way to compress the dynamic range of pixel value is to perform **Intensity transformation** called **LOG Transformation**

$$s = c \log(1+r) \quad c: \text{constant}$$



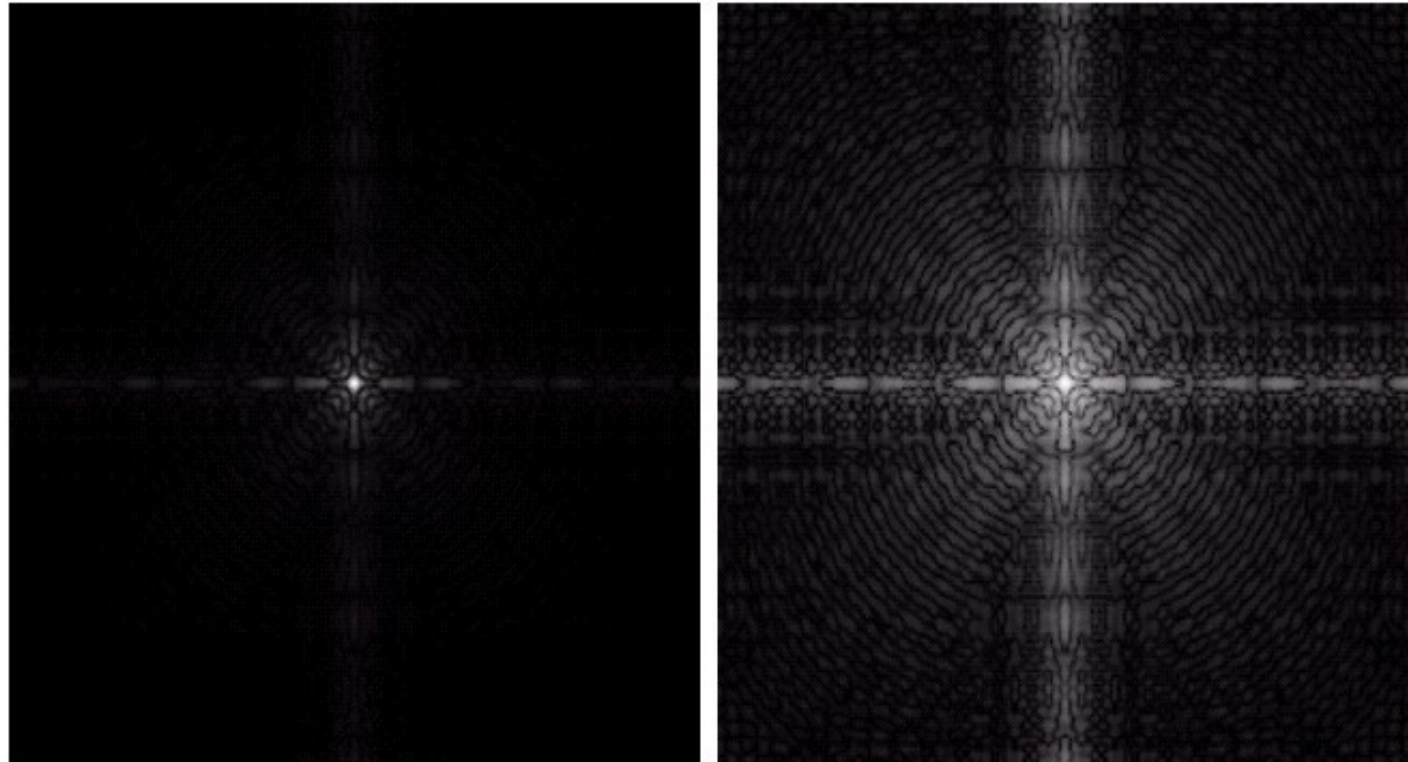
## Image Enhancement in the Spatial Domain

a b

**FIGURE 3.5**

(a) Fourier spectrum.  
(b) Result of applying the log transformation given in Eq. (3.2-2) with  $c = 1$ .

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# Power-Law Transformations

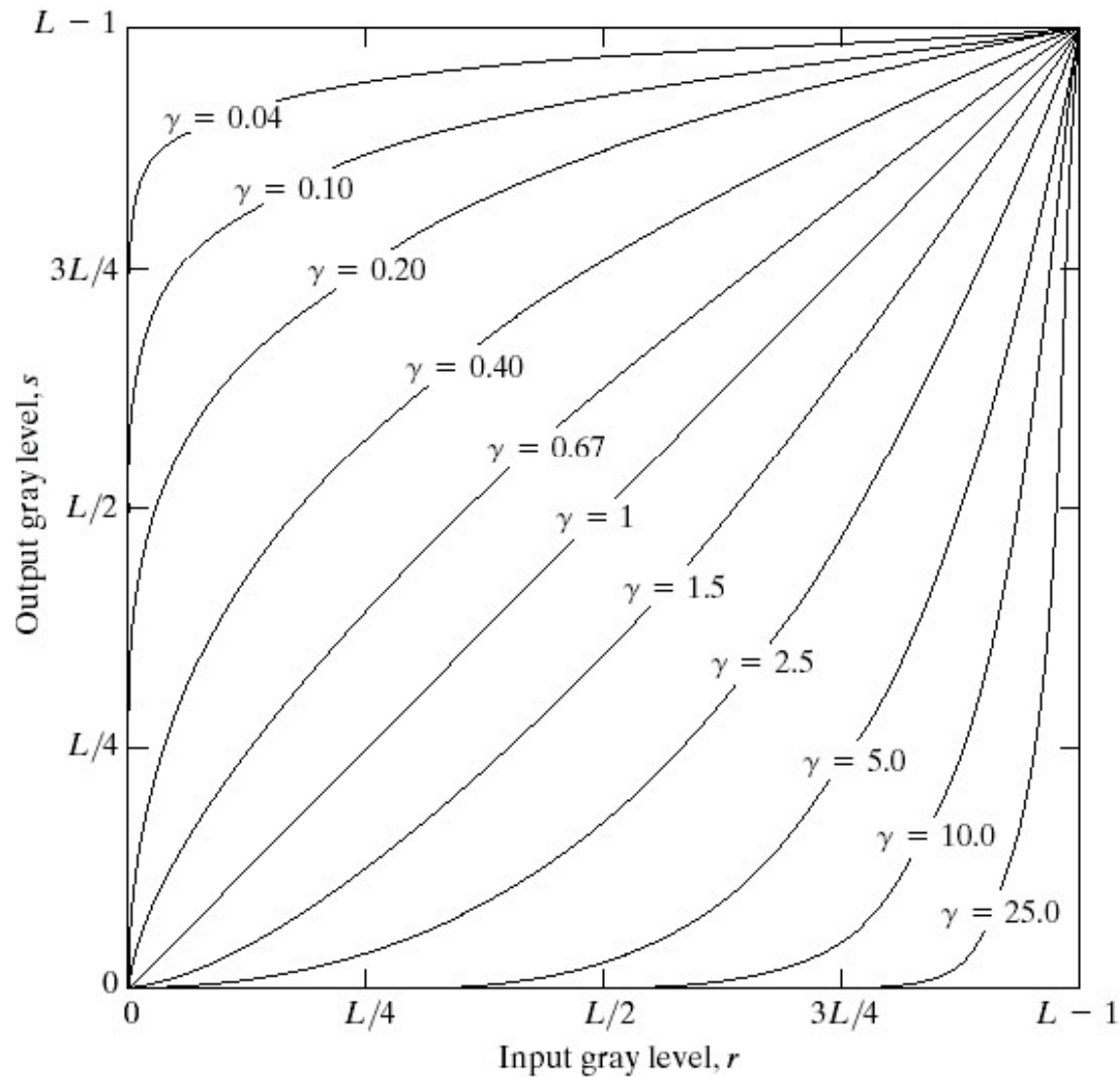
This is having the basic form  $S = Cr^\gamma$

where  $C, \gamma$  : positive constants

As in the case of Log Transformations, Power Law curves with fractional values of  $\gamma$  map a narrow range of dark i/p value into wider range of o/p values.

The process used to correct this power law response phenomenon is called Gamma correction

## Image Enhancement in the Spatial Domain



**FIGURE 3.6** Plots of the equation  $s = cr^\gamma$  for various values of  $\gamma$  ( $c = 1$  in all cases).

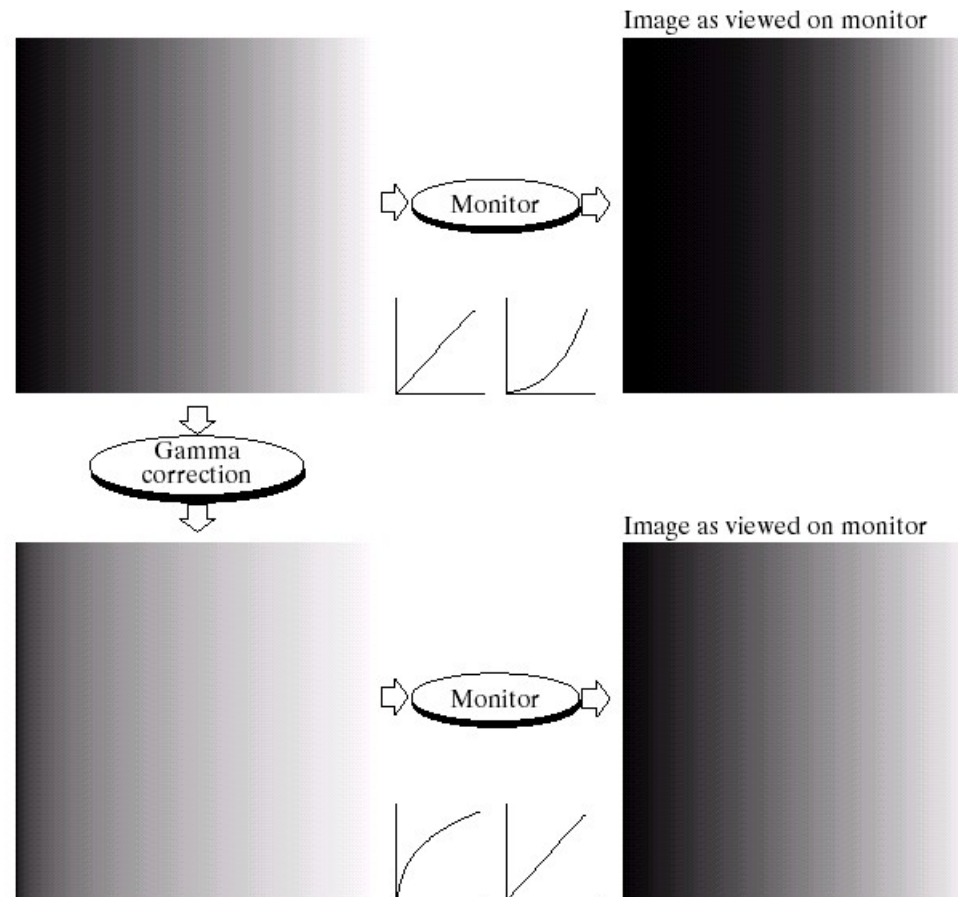
$\gamma=c=1$ : identity

# Image Enhancement in the Spatial Domain

a b  
c d

**FIGURE 3.7**

(a) Linear-wedge gray-scale image.  
(b) Response of monitor to linear wedge.  
(c) Gamma-corrected wedge.  
(d) Output of monitor.

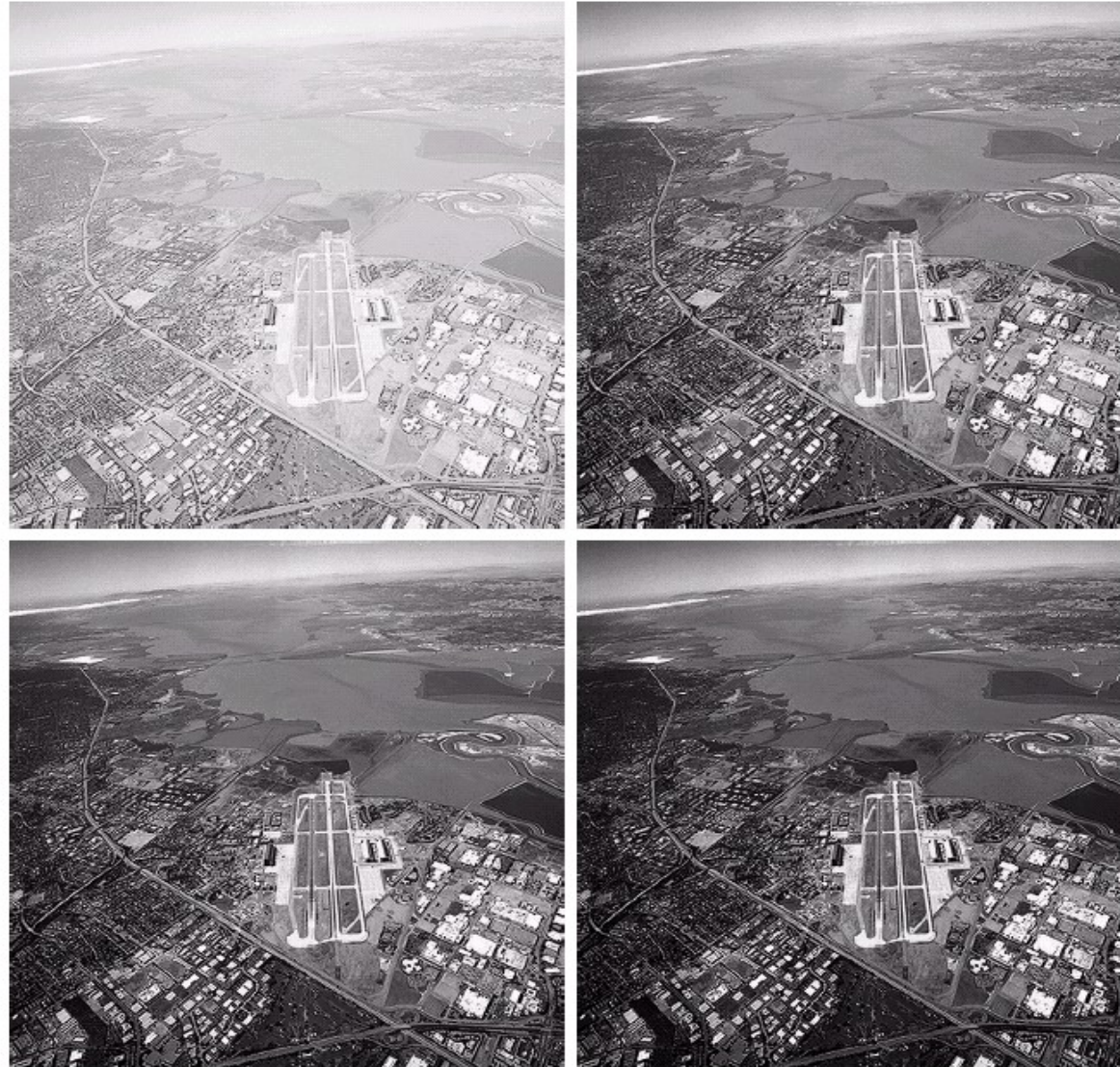




# Image Enhancement in the Spatial Domain

a	b
c	d

**FIGURE 3.9**  
(a) Aerial image.  
(b)–(d) Results of  
applying the  
transformation in  
Eq. (3.2-3) with  
 $c = 1$  and  
 $\gamma = 3.0, 4.0,$  and  
 $5.0$ , respectively.  
(Original image  
for this example  
courtesy of  
NASA.)



# Piecewise-Linear Transformation Functions

## Contrast Stretching

Low contrast images can result from poor illumination

The reasons for this are

- Lack of Dynamic Range in the image sensor

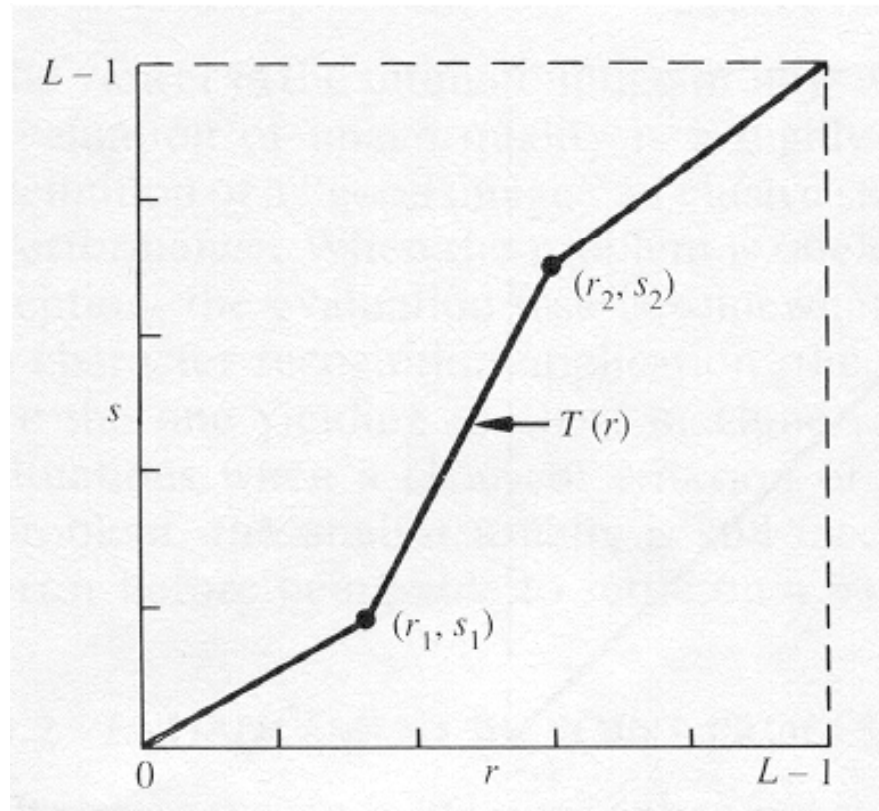
- Wrong setting of a lens aperture during image acquisition.

Contrast Stretching is used to increase the dynamic range of the gray levels in the image being processed.

# Contrast Stretching

The transformation used for this is shown in fig

The locations of  $(r_1, s_1)$  and  $(r_2, s_2)$  control the shape of the transformation function.



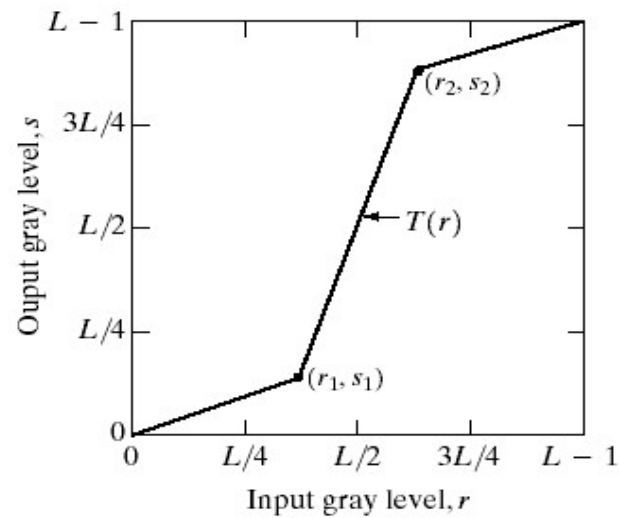
- If  $r_1 = s_1$  and  $r_2 = s_2$  the transformation is a **linear function** and produces no changes.
- If  $r_1 = r_2$ ,  $s_1 = 0$  and  $s_2 = L-1$ , the transformation becomes a **thresholding function** that creates a **binary image**.

# Contrast Stretching

- More on function shapes:
  - Intermediate values of  $(r_1, s_1)$  and  $(r_2, s_2)$  produce various degrees of spread in the gray levels of the output image, thus affecting its contrast.
  - Generally,  $r_1 \leq r_2$  and  $s_1 \leq s_2$  is assumed.



# Image Enhancement in the Spatial Domain



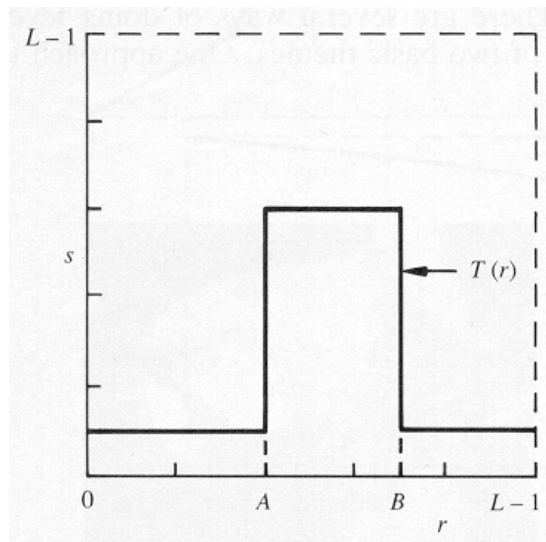
a b  
c d

**FIGURE 3.10**

Contrast stretching.  
(a) Form of transformation function. (b) A low-contrast image. (c) Result of contrast stretching. (d) Result of thresholding. (Original image courtesy of Dr. Roger Heady, Research School of Biological Sciences, Australian National University, Canberra, Australia.)

# Gray-Level Slicing

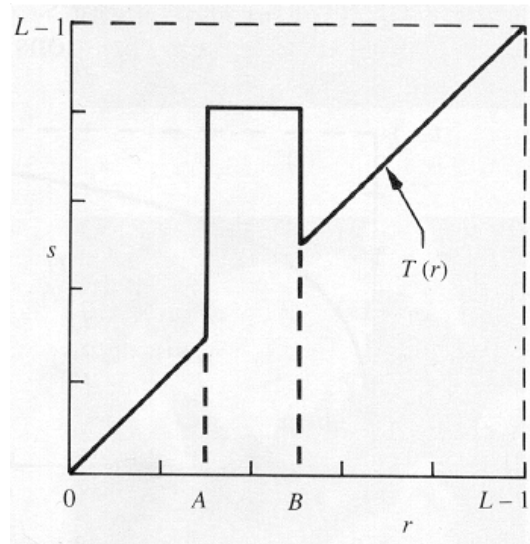
- To highlight a specific range of gray levels in an image (e.g. to enhance certain features).



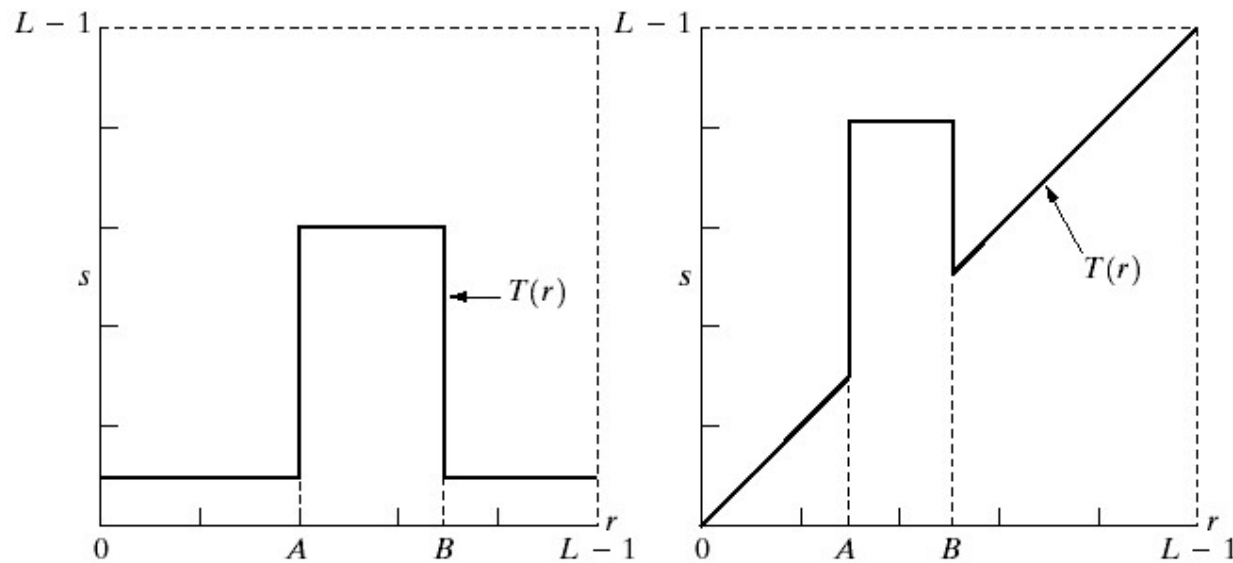
One way is to display a high value for all gray levels in the range of interest and a low value for all other gray levels (binary image).

# Gray-Level Slicing

The second approach is to brighten the desired range of gray levels but preserve the background and gray-level tonalities in the image:



## Image Enhancement in the Spatial Domain



a	b
c	d

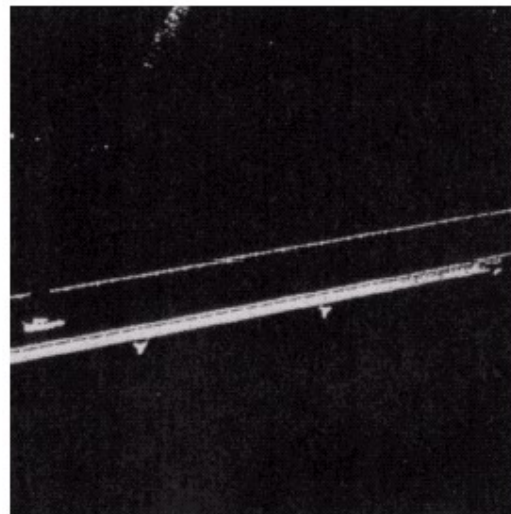
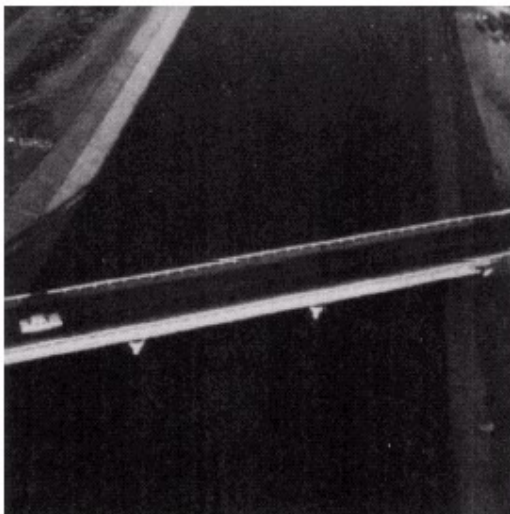
**FIGURE 3.11**

(a) This transformation highlights range  $[A, B]$  of gray levels and reduces all others to a constant level.

(b) This transformation highlights range  $[A, B]$  but preserves all other levels.

(c) An image.

(d) Result of using the transformation in (a).



# Bit-Plane Slicing

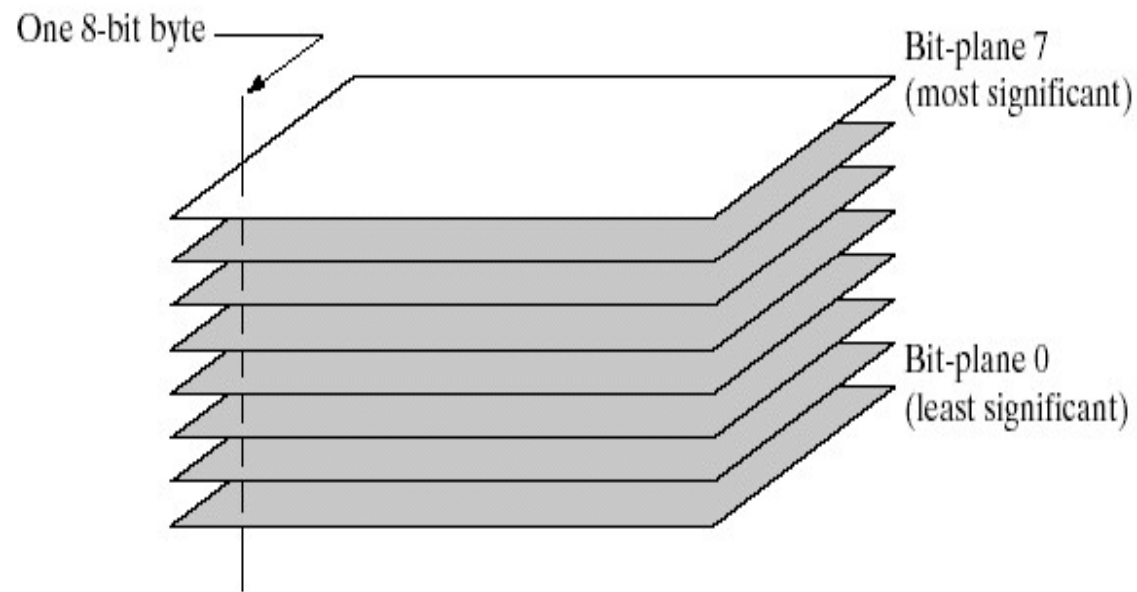
To highlight the contribution made to the total image appearance by specific bits.

- i.e. Assuming that each pixel is represented by 8 bits, the image is composed of 8 1-bit planes.
- Plane 0 contains the least significant bit and plane 7 contains the most significant bit.

# Bit-Plane Slicing

- More on bit planes:
  - Only the higher order bits (top four) contain visually significant data. The other bit planes contribute the more subtle details.
  - Plane 7 corresponds exactly with an image thresholded at gray level 128.

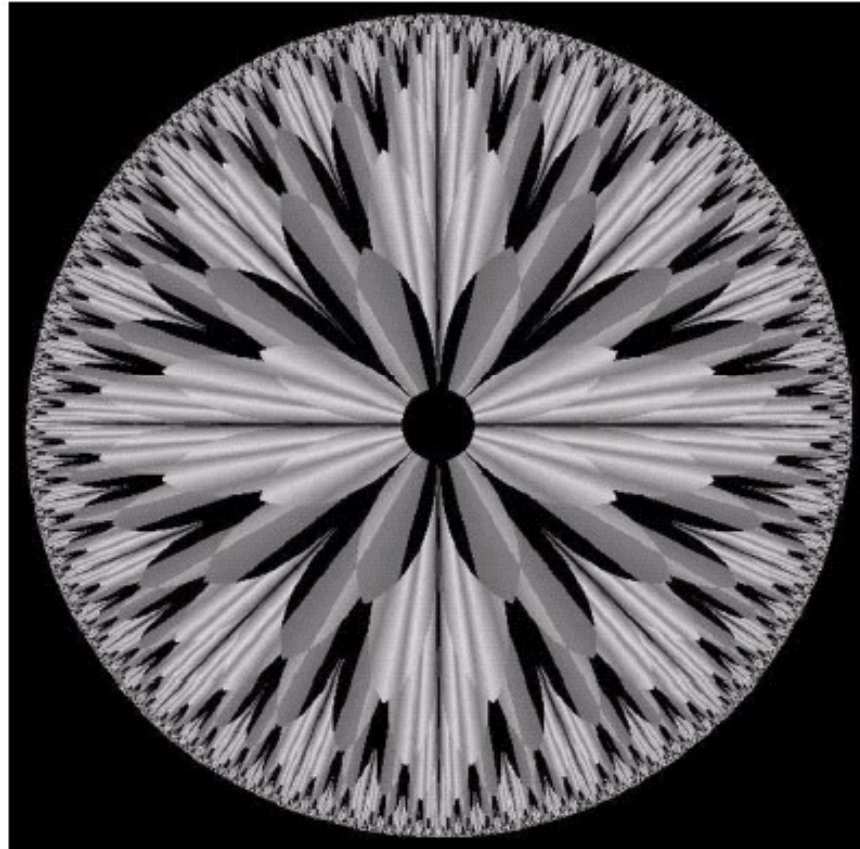
## Image Enhancement in the Spatial Domain



**FIGURE 3.12**  
Bit-plane  
representation of  
an 8-bit image.



## Image Enhancement in the Spatial Domain

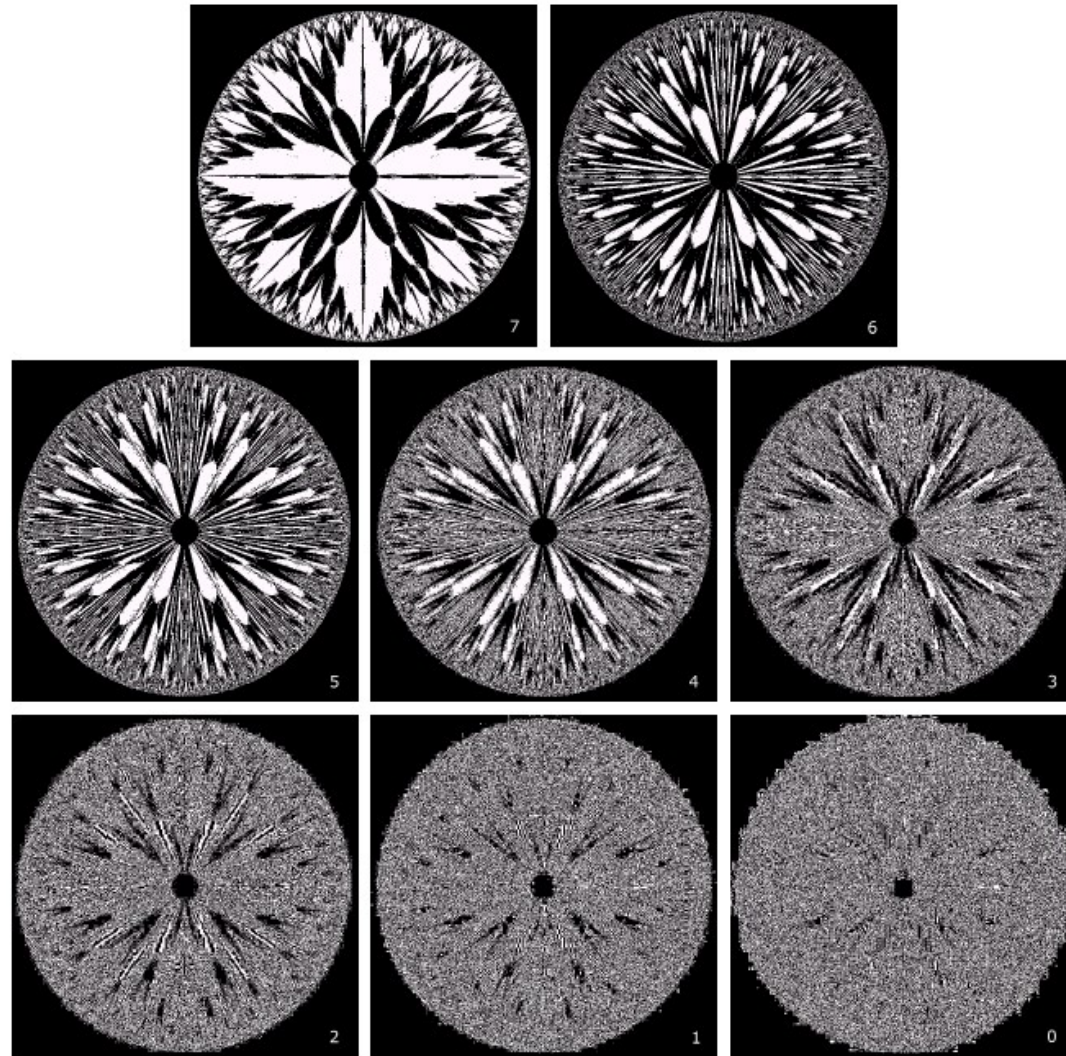


**FIGURE 3.13** An 8-bit fractal image. (A fractal is an image generated from mathematical expressions). (Courtesy of Ms. Melissa D. Binde, Swarthmore College, Swarthmore, PA.)

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## Image Enhancement in the Spatial Domain



**FIGURE 3.14** The eight bit planes of the image in Fig. 3.13. The number at the bottom, right of each image identifies the bit plane.